

```

// CARL CODE - SRF04 based

// #include <NewPing.h>

// Pin defines for motor - outputs
#define MPIN1B 5 // motor 1 pin B
#define MPIN1A 6 // motor 1 pin A
#define MPIN2A 9 // motor 2 pin A
#define MPIN2B 10 // motor 2 pin B
// SRF04 pin definitions
#define TRIGGER_PIN A2 // Arduino pin tied to trigger pin on the ultrasonic sensor.
#define ECHO_PIN A3 // Arduino pin tied to echo pin on the ultrasonic sensor.
#define MAX_DISTANCE 200 // Maximum distance we want to ping for (in centimeters).
Maximum sensor distance is rated at 400-500cm.
#define REDPIN 1
#define GREENPIN 3
#define BLUEPIN 4

//NewPing sonar(TRIGGER_PIN, ECHO_PIN, MAX_DISTANCE); // NewPing setup of pins and
maximum distance.
// Variables
int rSpeed = 195; // robot's max speed (used in Move() calculations)
//int TS1 = 75; // turn speed 1
//int FS = 75; // forward speed: the speed at which both motors turn at

// move function - we pass a speed for each wheel m1,m2 - as a percentage 0-100
void Move(int m1, int m2) {
  // for each motor, one pin is held low, the other pin is toggled - this is called sign-magnitude
  drive
  // the other drive method uses two pwm signals, antiphase to each other and is called locked
  antiphase

  if (m1 < 0) { // for reverse - not used
    analogWrite(MPIN1A, rSpeed * abs(m1) / 100);
    analogWrite(MPIN1B, 0);
  }
  else
  { // normal operation
    analogWrite(MPIN1A, 0);
    analogWrite(MPIN1B, rSpeed * m1 / 100);
  }
}

```

```
}
if (m2 < 0) { // for reverse - not used
  analogWrite(MPIN2A, rSpeed * abs(m2) / 100);
  analogWrite(MPIN2B, 0);
}
else
{ // normal operation
  analogWrite(MPIN2A, 0);
  analogWrite(MPIN2B, rSpeed * m2 / 100);
}
}
```

```
void Stop( int delaysms){
  RGBled(REDPIN, GREENPIN, BLUEPIN, 1, 0, 0); //RED
  Move(0,0);
  delay(delaysms);
}
```

```
void Forward(int delaysms){
  RGBled(REDPIN, GREENPIN, BLUEPIN, 0, 1, 0); //GREEN
  Move(-75,-75);
  delay(delaysms);
  Move(0,0);
}
```

```
void Reverse(int delaysms){
  RGBled(REDPIN, GREENPIN, BLUEPIN, 0, 0, 1); //BLUE
  Move(75,75);
  delay(delaysms);
  Move(0,0);
}
```

```
void TurnRight(int delaysms){
  RGBled(REDPIN, GREENPIN, BLUEPIN, 1, 1, 0); //YELLOW
  Move(-75,75);
  delay(delaysms);
  Move(0,0);
}
```

```
void TurnLeft(int delaysms){
  RGBled(REDPIN, GREENPIN, BLUEPIN, 0, 1, 1); //CYAN
```

```

    Move(75,-75);
    delay(delayms);
    Move(0,0);
}

void RGBled(int redPin, int greenPin, int bluePin, int redValue, int greenValue, int blueValue){
// pinMode(redPin,OUTPUT);
pinMode(greenPin,OUTPUT);
pinMode(bluePin,OUTPUT);

//digitalWrite(redPin, redValue);
digitalWrite(greenPin, greenValue);
digitalWrite(bluePin, blueValue);
}

void activeBuzzer(int pin, int duration_ms){
pinMode(pin, OUTPUT);
digitalWrite(pin,HIGH);
delay(duration_ms);
digitalWrite(pin,LOW);
}

void passiveBuzzer(int pin, int duration_ms){
pinMode(pin, OUTPUT);
digitalWrite(pin,HIGH);
delay(duration_ms);
digitalWrite(pin,LOW);
}

// Setup - runs once
void setup() {
Serial.begin(115200); // serial for serial port

pinMode(MPIN1B,OUTPUT); // set motor pin as output
pinMode(MPIN1A,OUTPUT); // set motor pin as output
pinMode(MPIN2A,OUTPUT); // set motor pin as output
pinMode(MPIN2B,OUTPUT); // set motor pin as output

Stop(2000);
activeBuzzer(11, 500);
//passiveBuzzer(11,500);

```

```
}
```

```
// main loop - runs infinitely
```

```
void loop() {
```

```
  //Serial.print("Ping: ");
```

```
  //Serial.print(sonar.ping_cm()); // Send ping, get distance in cm and print result (0 = outside set  
  distance range)
```

```
  //Serial.println("cm");
```

```
Forward(500); // THIS is the CODE area for the students to change  
the dance
```

```
Stop(150);
```

```
Reverse(250);
```

```
Stop(150);
```

```
Reverse(250);
```

```
Stop(250);
```

```
TurnLeft(500);
```

```
Stop(150);
```

```
Forward(250);
```

```
Stop(150);
```

```
Reverse(150);
```

```
Stop(150);
```

```
TurnRight(1000);
```

```
Stop(150);
```

```
Reverse(150);
```

```
Stop(150);
```

```
Reverse(150);
```

```
Stop(150);
```

```
TurnLeft(1500); // This is the end of the dancing code area
```

```
activeBuzzer(11, 500);
```

```
Stop(10000);
```

```
activeBuzzer(11, 500);
```

```
//passiveBuzzer(11,500);  
}
```

```
//Move(75,0);delay(500); // back to the right 90deg  
//Move(0,75);delay(500); // back to the left 90deg
```

```
//Move(-75,0);delay(500); // fwd to the right 90deg  
//Move(0,-75);delay(500); // fwd to the left 90deg
```

```
/*  
if(sonar.ping_cm()<= 1){  
  Move(0,0);delay(250); // stop  
  Move(0,75);delay(600); Move(0,0);delay(250); // back to the left 90deg  
  Move(-75,-75);delay(750); Move(0,0);delay(250); // fwd for 250 secs  
  Move(75,0);delay(500); Move(0,0);delay(250); // back to the right 90deg  
  Move(-75,-75);delay(1000); Move(0,0);delay(250); // fwd for 500 secs  
  Move(75,0);delay(600); Move(0,0);delay(250); // back to the right  
  Move(-75,-75);delay(700); Move(0,0);delay(250); // fwd for 250 secs  
  Move(0,75);delay(750); Move(0,0);delay(250); // back to the left 90deg  
  Move(-75,-75);delay(300); Move(0,0);delay(250); // fwd for 500 secs  
  Move(0,0);delay(10000);  
}  
Move(-75,-75);  
*/
```